Liam Holmes

⊙ Shipley, United Kingdom   ☏ +44 7473839831   ✉ luna@folf.io   🔗 ◎

Experienced Developer with a background in Development and UI Design, exploring AI/ML Development. Seeking Developer or Creative (UI/UX) roles. Fast learner and available to start immediately.

Skills

Positions
Front End, Full Stack

Experience level
Mid, Senior

Core skills
Vue.js, Typescript, Node.js

Other skills
MySQL, PHP, Laravel, SaaS, CRM

Work eligibility
UK

Preferences

Tech stack/Tooling
Vue.js, Typescript, Node.js, AWS, UI/UX

Languages

English (fluent)
German (beginner)

Experience

Senior Developer, Frog Education
11/2023 - 03/2024 (5 months)
⊙ Halifax, UK

- Using jQuery and JavascriptMVC (JMVC) to Develop and maintain for frontend code of education platform, Frog.
- Use of Docker for localised environment development without the need of anything external.

Frontend (Dev & UI Design) / Fullstack Web Developer, FOD Mobility Group
03/2019 - 09/2023 (4 years 7 months)

Using Javascript and front-end frameworks such as Vue.js and Quasar, to maintain and develop Mobilleo, a "mobility-as-a-service" application.

Created UI designs using tooling such as Figma and Sketch, that would later be used in a complete redesign across all platforms to realign them, and create a more unified feeling.

Created UI designs from bare-minimum "verbal" functionality, and helped guide development of functionality using these designs.

Improved User Experience using independent study and investigating areas of platform with poor interface design.

Solo developed several complex features that required thorough understanding of business-logic, and communication with client(s) to understand needs, wants and later on, feedback.

Assisted with Backend API development in PHP with Laravel frameworks, including several solo integrations and upgrades such as integrating 3D Secure and new payment flows/methods.

Worked with other teams using different technologies, primarily a mix of php, pure javascript, jQuery, some React and more.

Experience

Fullstack Web Developer, Europlus Direct
07/2017 - 02/2019 (1 year 8 months)

Using PHP frameworks such as Laravel and Lumen to develop and maintain the backend for an in-house CRM system(s) and Developing tools to assist during Data processing and reporting, before and after entering the before mentioned CRM system(s).
Using Javascript and front-end frameworks such as Vue.js and Angular, to maintain and develop the interface for the company's CRM System and client portal.

Originally started as a junior apprentice in July 2017, by November 2017 I was involved in the addition of multiple new features and processes on the Backend, working with experienced contract PHP and Vue.js Developers.

As of February 2018, I had been the goto front-end developer, as well as working on the backend at the same time.

Taken lead in the development of projects within the company, such as an "Operations Dashboard" mid-July 2018, both compromising of backend and frontend work, which is used by members of the company's operations team to manage and record times of processing specific operations related tasks.

Sales / Store Room, Henry Smiths   07/2016 - 09/2016 (3 months)
⊚ Shipley, UK

- Helping customers find required outfits for school (polo's, jumpers, skirts/pants, PE kits, etc) and also helping with pre-placed orders.
- Managing stock in stock room, keeping track of what's low to request re-order and re-filling from deep storage.
- Re-organising stock based on frequently used stock, and sorting to make finding clothing/items easier.

Architect's Assistant, One Design   06/2015 - 06/2015 (1 month)
Architectural Services

Using Photoshop for building layouts.

Using 3D programs to make models of homes/buildings.

Projects

Trestle   10/2021 - Present (2 years 11 months)
https://trestle.js.org

My attempt at a Node.js REST API framework/library/package, using personal experience and opinions as the main guidance of development. Made purely because I was interested in whether I had the skills to make my own.

Some inspiration from Laravel and/or Lumen, and features hot-plugging and/or hot-swapping (for some reason).

A point to note is that I developed this without the knowledge of existing frameworks, such as express.js.

Projects

JaxBot   08/2020 - 05/2023 (2 years 10 months)

JaxBot, or just Jax for short, was a Discord Bot / CRM Web application which provided automated management of our community and also allowed for several different integrations with some our of community server games.

Jax gave quick access to tools to manage community members, applications/forms, events and notifications, and game integrations. He also gave statistics on warns, bans and other staff required actions.

Integrated with games such as Garry's Mod, to provide new features such as muting players in discord calls when their characters died in-game until the next round started. Prevented "ghosting" and also made the gameplay more interesting as the call slowly grew quieter and quieter and the round progressed.

Died ~May 2023 with the death of the community, although is planned for a future revival under a new name.

Made with cord